

Cleber Santos

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I'm a software developer with a degree in Software Engineering and 13+ years of experience with mobile and web technologies creating a few personal and client projects. My main focus in the past years is iOS development with Objective-C, Swift, SwiftUI.

Experience

MetaLab, Sr. iOS Developer - Vancouver, BC (Remote) - Feb/2017 - Current

Worked on several projects during those more than six years from small and big projects from startups to big clients, worked on complex apps and animations, interviewed candidates, working as part of client's team and with developers from MetaLab.

Some of the projects I've worked on includes Notarize, EagleView, Lululemon, Nubank, Ro Health and many more.

Superfly, Sr. iOS Developer — Palo Alto, CA (Remote) — Ago/2015 - Feb/2017

Working with native iOS (Objective-C) development. Superfly is a live streaming video application where you can create groups of friends or family and share content live or record to people watch later. The app was featured as Editors' Choice in 2016.

Top Information, Sr. iOS Developer — Curitiba, PR — Apr/2014 - Ago/2015

Worked with native iOS (Objective-C) applications for Salesforce. I also helped implementing the app inside the client, working directly with the final user. The app was intended to internal use only so it's not on App Store.

Positivo Informática, Technical Leader — Curitiba, PR — Sep/2012 - Apr/2014

Worked with a remote team located at Amazonas and one in Curitiba. We've created games using HTML5 and Java (Android SDK) and also Python scripts to help with daily tasks. I worked programming and defining good practices for the team.

MAGTAB, Sr. Software Engineer — Curitiba, PR — Ago/2012 - Sep/2012

Created the website and backend for ADMAG Ads Network. Used Python, Django, NodeJS, PhantomJS, HTML, CSS and JavaScript.

Aymar Educao, Sr. Software Developer — Curitiba, PR — 2011/2012

Worked with development of a social network for kids using PHP/MySQL and with development of books for tablet devices (Android/iOS) using Cocos2D-X game engine (C++).

HSBC Global Technology, Software Analyst — Curitiba, PR — Sep/2010 - Mar/2011

Was part of the GBM Risk Support team working with banking applications and with clients in London, New York and Kuala Lumpur. Support for UNIX systems (Solaris) Shell Script, Python and Perl

scripts. Oracle Database. Created automated user reports.

Tecnotree, System Analyst — Curitiba, PR — Jun/2007 - Sep/2010

System administration and telecom to support prepaid platform and voice mail for Oi Telecom one of the biggest telecom companies in Brasil. UNIX (Solaris), Sybase, Shell Scripts and Python.

Embratel, Web Developer — Rio de Janeiro, RJ — Feb/2007 - Jun/2007

PHP and Python development. PostgreSQL/MySQL databases.

AtualTec, Web Developer — Curitiba, PR — Oct/2004 - Feb/2007

PHP development with system administrator tasks and direct contact with client to solve problems.

Global Sites, Web Designer — Curitiba, PR — Feb/2001 - Oct/2004

Concept and development of websites using HTML and CSS.

Education

Pontifícia Universidade Católica do Paraná — System Analysis, 2006

Focus on web development using languages like Java/C# .Net and databases like DB2, Oracle and MySQL.

Courses

Agile Methodology at Positivo University (2013)

Scrum (Udemy)

The Complete React Native and Redux Course (Udemy)

Events

Python Brasil 2006.

Global Game Jam 2013 with game "One Heart".

Global Game Jam 2014 with game "A Descoberta" for iOS and Android.

Skills & hobbies

Languages: Objective-C, Swift, SwiftUI, Flutter (Dart), React Native, Python (*Django, Flask*), PHP (*Laravel, FatFreeFramework*), Java (*Android SDK*), JavaScript, SQL, HTML and CSS.

Version Control: GIT

Databases: MySQL, PostgreSQL, Oracle, Sybase, DB2, SQLite, Firebase, Supabase.

Other: Linux, Shell Script, Fastlane, Photoshop and Photography.